





## Gambling competencies

### Big idea

- As humans, both individually and as communities, we need to learn how to manage gambling in our midst
- We can learn how to control gambling by examining the different ways people have thought about it, engaging in critical self-reflection and listening to each other

### Competencies

- Explore and appreciate the diverse cognitive, social, emotional and physical factors that impact gambling behaviour
- Develop personal and social skills to reflect on and manage personal behaviour and choices related to gambling

For a complete look at the gambling literacy competencies, as defined by the Centre for Addictions Research of BC, see: [www.uvic.ca/research/centres/carbc/assets/docs/iminds/hs-gambling-curriculum.pdf](http://www.uvic.ca/research/centres/carbc/assets/docs/iminds/hs-gambling-curriculum.pdf)

## Links to Curriculum

### First Peoples' principles of learning

- Learning ultimately supports the well-being of the self, the family, the community, the land, the spirits, and the ancestors
- Learning involves recognizing the consequences of one's actions

### Mathematics 8

#### Big idea

- Analyzing data by determining averages is one way to make sense of large data sets and enables us to compare and interpret

#### Competencies

- Use reasoning and logic to explore, analyze and apply mathematical ideas
- Estimate reasonably
- Demonstrate and apply mental math strategies
- Visualize to explore mathematic concepts
- Reflect on mathematical thinking
- Use mathematical arguments to support personal choices